2006 GAME PLAN ACCELERATING MOMENTUM











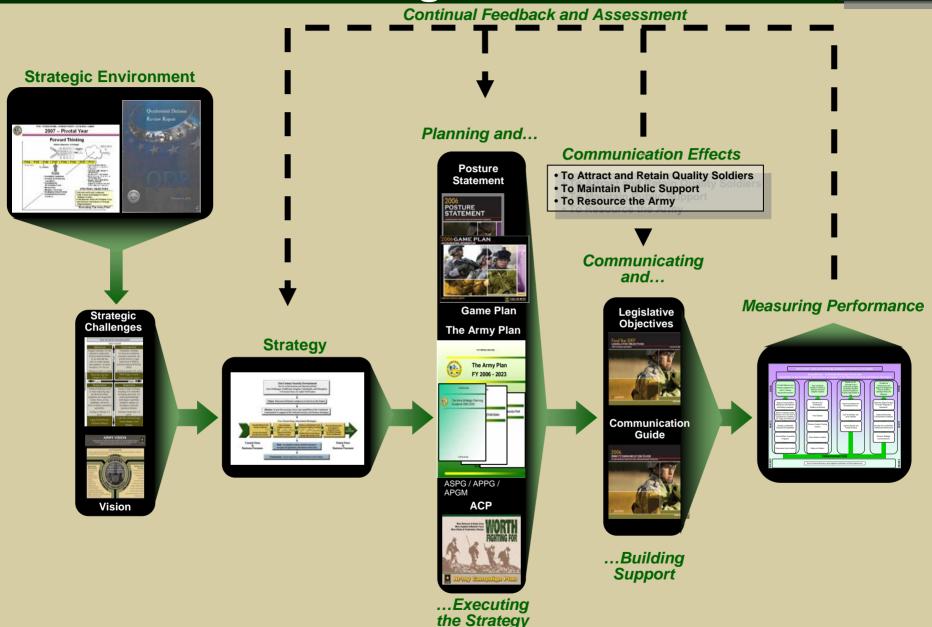


Key Points

- This is a pivotal time. The progress that we make over the next 12 to 18 months will determine our ability to continue to accomplish our mission and to position ourselves properly for the 21st century.
- Our window of opportunity is not assured. As support for supplemental funding diminishes, and budget pressures intensify, we will experience downward fiscal pressure.
- To exploit the opportunity we've been presented, we must accelerate our transformation. We will stick with the priorities we've established and adhere to the concept and outline of our plan. We will work to include our most strategically important priorities in the program, and maintain balance across the force as our supplemental budget changes.
- Leaders will determine our success. This Game Plan summarizes key elements of The Army Plan and provides guidance to assist you in your work. It does not provide a great deal of new material. Rather, it compiles key ideas, tools, and information to increase your ability to understand and to communicate our need to accelerate our momentum.

Reinforces the centrality, importance, and intent of the Army Campaign Plan

Enabling Acceleration



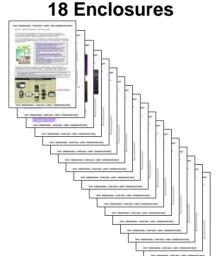
Campaign Plan ... Legislative Strategy ... Communication ... Metrics



The Army Game Plan







This Game Plan describes the strategic challenges we face and reinforces the centrality, importance, and intent of the Army Campaign Plan.

The Game Plan performs four other key functions:

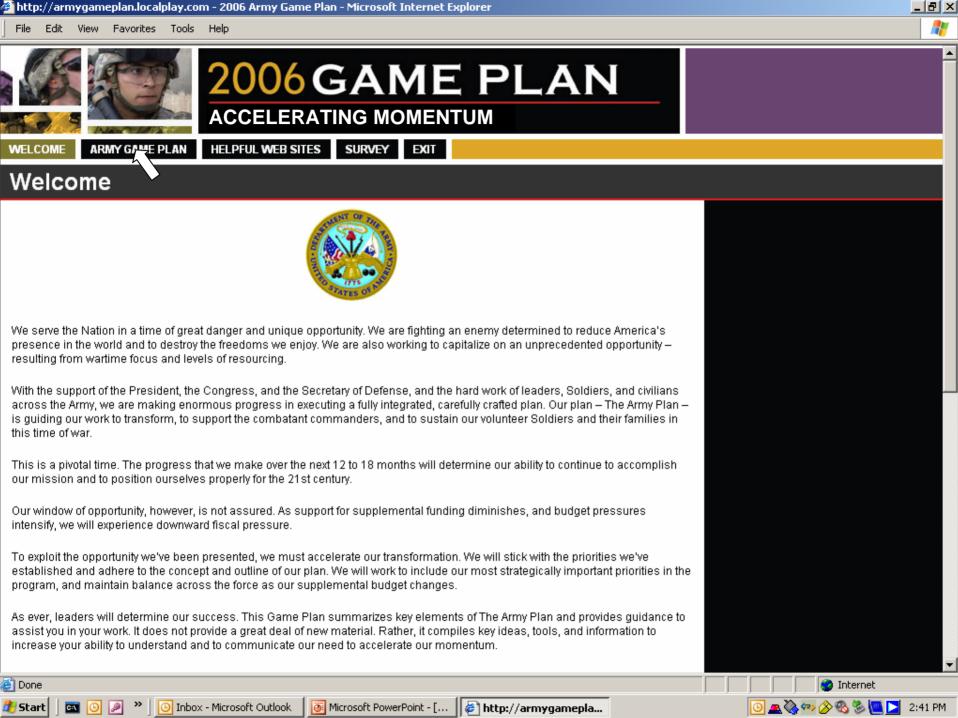
- 1. Planning and Execution
- 2. Army Campaign Plan, Change 3
- 3. Safety and Composite Risk Management
- 4. 2006 Quadrennial Defense Review
- 5. Future Combat Systems
- 6. Force Structure Decisions
- 7. Stationing
- 8. Army Force Generation Model
- 9. Actionable Intelligence
- 10. Adapting the Army Command Structure
- 11. Reorganization of the Senior Civilian Executive System
- 12. Business Transformation
- 13. Strategic Management System
- 14. Army Focus Areas
- 15. Communicating and Building Support
- 16. Operational Force Vice Strategic Reserve
- 17. Army Sustainability The Army Strategy for the Environment
- 18. Helpful Websites
- Reinforces this year's Posture Statement, which describes our situation, our Army Vision, our accomplishments (since 9-11 and during the past year), and our compelling needs.
- Explains how we will measure the execution of our strategy to stay on course.
- Explains how several key Departmental processes have evolved to increase their value to you.
- Highlights key decisions made in recent months regarding Defense strategy, basing, force structure, and many other areas.

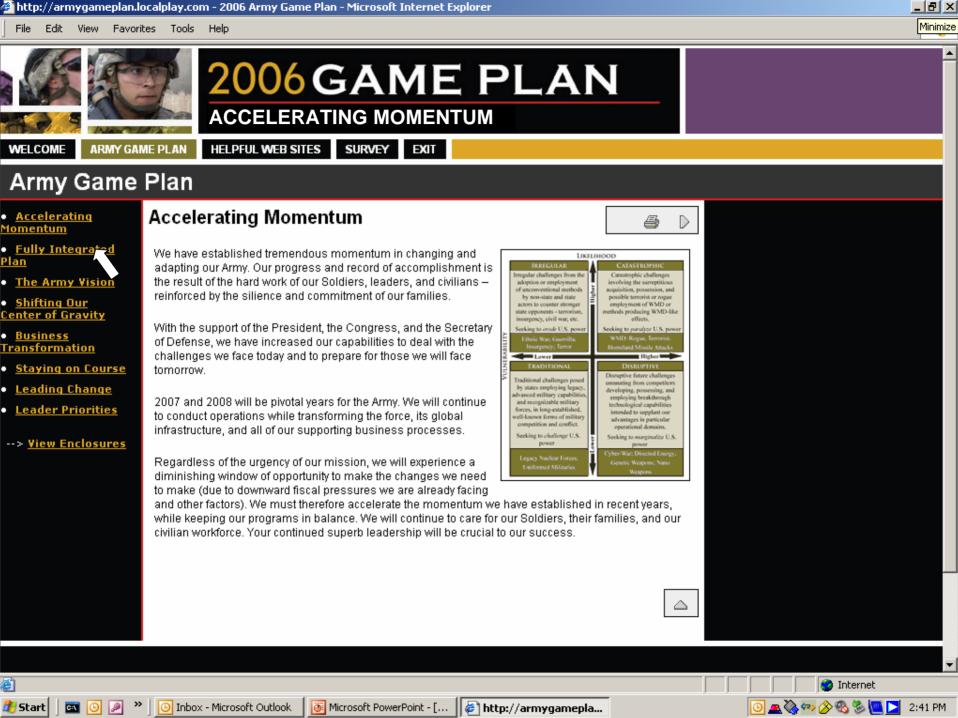
2006 GAME PLAN

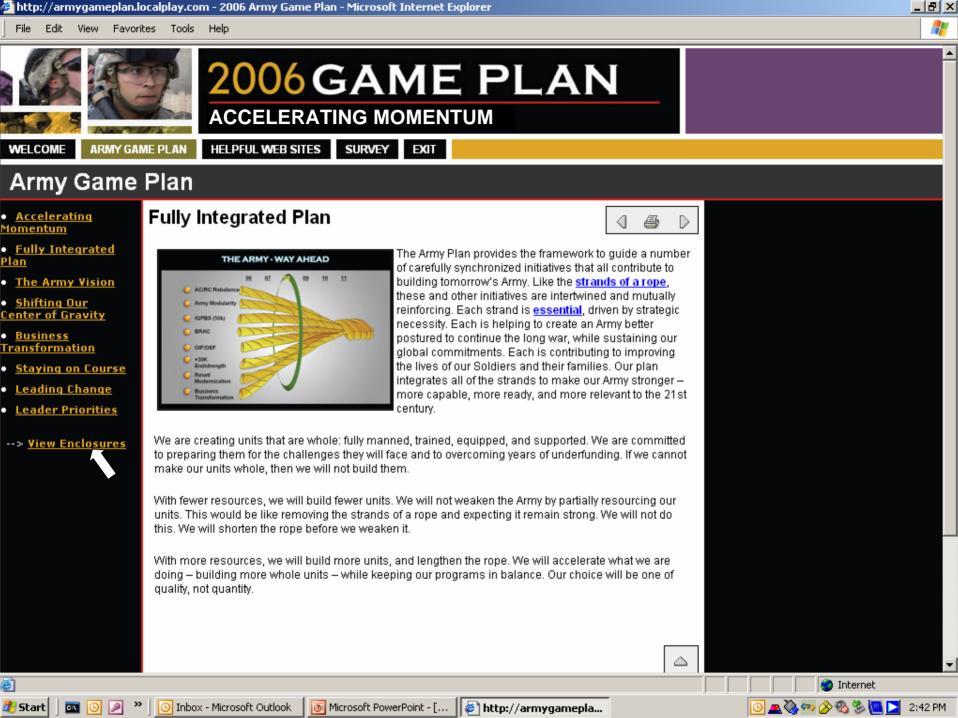
ACCELERATING MOMENTUM

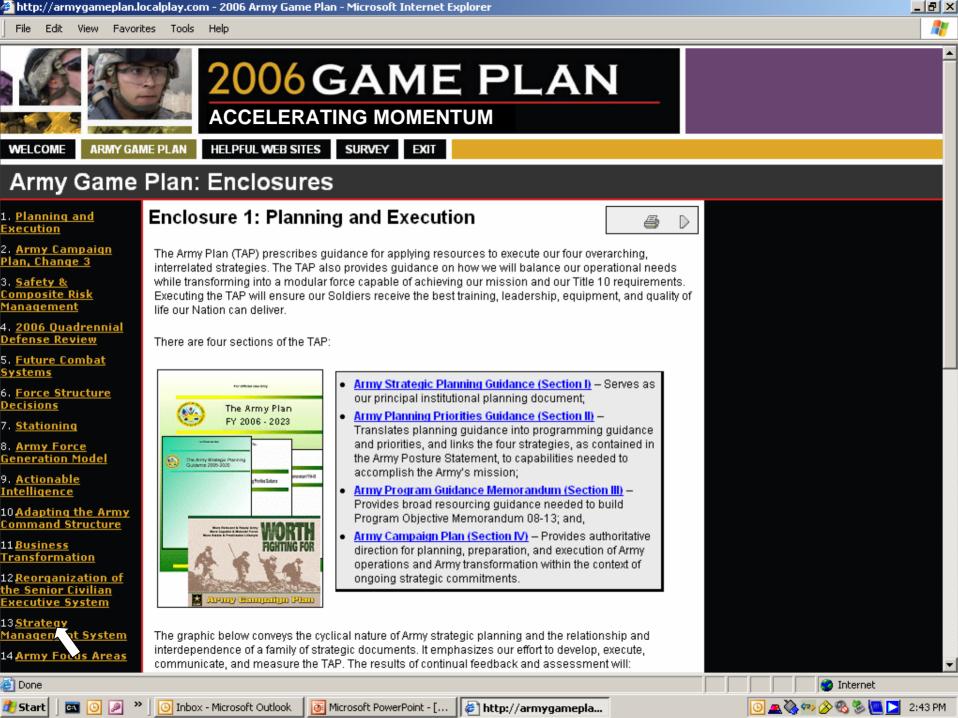


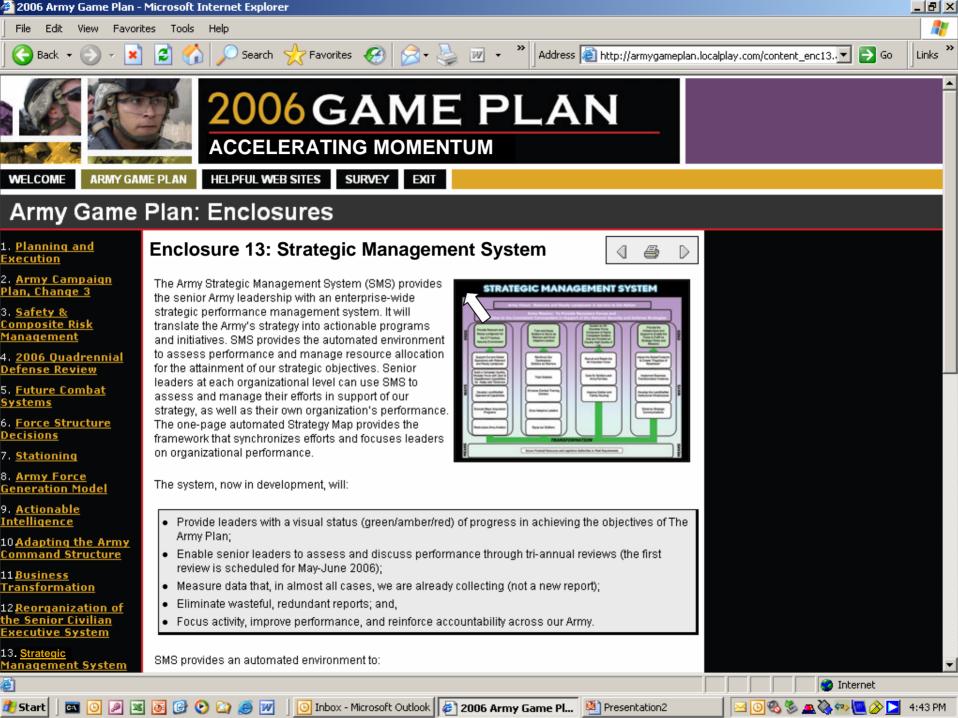


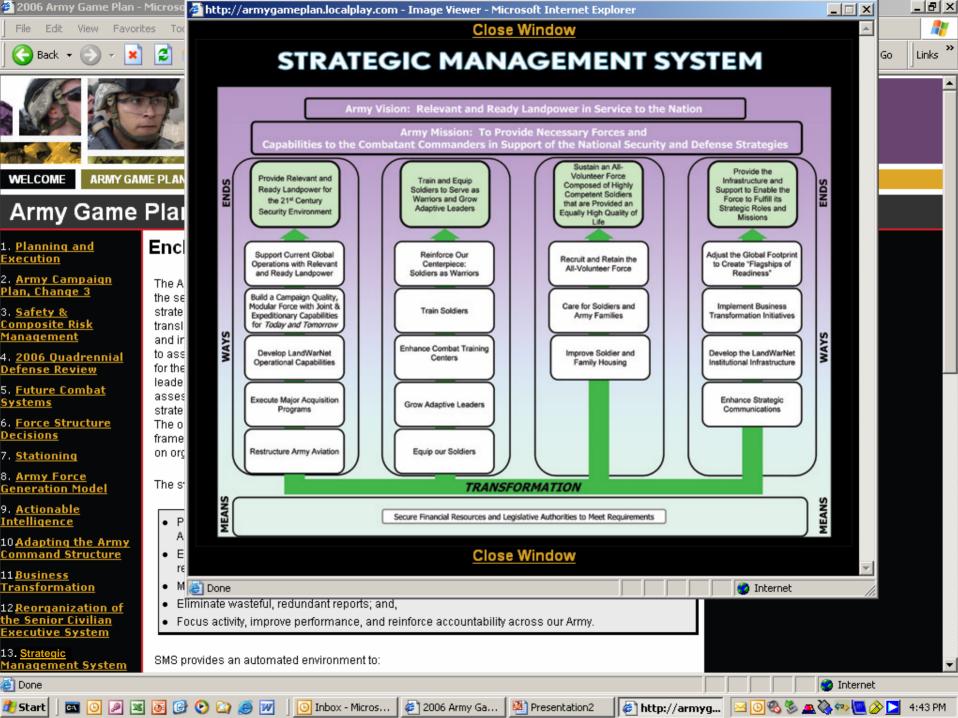














Leader Priorities

OUR CHALLENGE

- Accelerate through this window of opportunity before it closes.
- Remain focused on our priorities and the essential aspects of our plan to realize the Army Vision.
- Promote understanding of our strategic direction.
- Adhere to the general guidelines listed below:

LEADER PRIORITIES

- → Accelerate Momentum
- → Don't "Live Rich"
- → Reinforce Safety
- → Measure Performance
- Maintain Property Accountability
- Communicate the Army Story
- Build Support

2006 GAME PLAN ACCELERATING MOMENTUM













How Does the Game Plan Reinforce Key Strategic Documents?

Army Strategic Planning Guidance (ASPG): Next 10-20 Years

FOCUS: CLARIFYING CURRENT AND FUTURE STRATEGIC CAPABILITIES

Army Campaign Plan (ACP): Next 10 Years

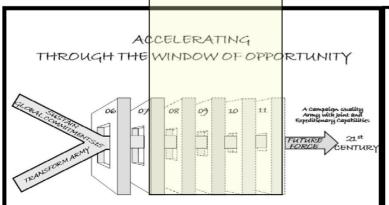
FOCUS: TRANSFORMING TO CREATE A JOINT AND EXPEDITIONARY ARMY . . . NOW

Garne Plan: Next 1-2 Years

FOCUS: UNIFYING EFFORT, REINFORCING INTENT, CLARIFYING LEADER ROLES ...
AND CHANGING CULTURE (ACCELERATING MOMENTUM THROUGH THE DIMINISHING "WINDOW OF OPPORTUNITY")

Army Posture Statement: Next Year

FOCUS: COMMUNICATING ARMY VISION, STRATEGIC GOALS, COMPELLING NEEDS, AND ASSESSMENT OF RISK (HIGHLIGHTS ACCOMPLISHMENTS)



REINFORCING ASPG and ACP

- *REAFFIRMS AND REINFORCES STRATEGIC DIRECTION AND MOMENTUM.
- HIGHLIGHTS PROGRESS TO DATE AND OUTCOMES OF RECENT CRITICAL PROCESSES (BRAC, QDR, TAA).
- * ARTICULATES STRATEGIC COMMUNICATION AND RESOURCING GOALS TO ACCELERATE THE MOMENTUM WHILE ENABLING:
 - -ACHIEVMENT OF ACP OBJECTIVES
 - EXECUTION OF FOUR STRATEGIC OBJECTIVES
 - REALIZATION OF ARMY VISION OVER LONGER TIME FRAME.
- PROMOTES COMMON UNDERSTANDING BY INTEGRATING NUMEROUS KEY STRATEGIC DOCUMENTS INTO ONE.
- HIGHLIGHTS THE ROLE THAT LEADERS PLAY TO "MANAGE COMPLEXITY AND LEAD CHANGE."

Unify effort, reinforce intent, clarify leader roles, change culture and accelerate through window of opportunity.



Distribution Scheme

- Handling Instructions FOUO
- Distribution:
 - → Web with Notification (AKO Senior Army Leader Page with Notification and Army.Mil Announcement)
 - Paper with CD Version
 - CD Version
- Audiences:
 - Senior Army Leaders and Principals within HQDA
 - → General Officer (Active and Retired) and Active Colonels
 - CSMs
 - School Houses
 - Senior Fellows
- Conference / Other Forums:
 - → ACP (ASM) 4 May 2006
 - → ATLDC 9 May 2006
 - → GO CAPSTONE 22 May 2006
 - → ASLDP Jun 2006
 - → ARFPC 20 Jun 2006
 - Retired 4 Star 28 Jul 2006
 - → AC/RC Training Conf 16 Jul 2006
 - → National Guard Assoc Oct 2006
- Timing
 - CSA Approval 24 Apr 2006
 - → SA Approved 28 Apr 2006
 - → Posted on Senior Army Leader Page ~ 2 May 2006
 - → Execute Paper Distribution Scheme ~ 12 May 2006



Purpose

The Game Plan:

- Describes the strategic challenges we face.
- Reinforces the centrality, importance, and intent of the Army Campaign Plan.
- Provides a strategic context consistent with the 2006 Quadrennial Defense Review and 2006 Army Posture Statement.
- Reaffirms The Army Plan that is synchronizing our execution of the four overarching interrelated strategies.
- Introduces the Army Strategic Management System and approved Army Strategy Map that will assist us in measuring our performance.
- Provides a strategic framework that will complement strategic engagement and help create common themes and messages.

Nothing in the Game Plan is new ... it represents the integration of work we have done together.



Game Plan Functions

• The Army Game Plan incorporates and synthesizes content from relevant strategic documents, with a focus on internal Army audiences.



- → The Game Plan provides to the Army a common perspective and ensures unity of effort in realizing the Army Vision.
- → The Game Plan provides, in one location, the strategic framework, Vision, Army Strategy, The Army Plan, Legislative Objectives, Communication Guide, Strategy Map, QDR, Posture Statement, Focus Areas ... and more for senior leaders to use.
- → The Game Plan explains how Army processes have adapted to align with ongoing transformation and modernization.
- → The Game Plan is enduring...2006 and beyond; and, strategic...focused on accelerating momentum and balancing growth.
- → The Game Plan signals leader commitment to measuring performance (The Army Strategy Map).



Leading Change

- Our collective focus has enabled our ongoing modular conversion, improved the balance of our Army, increased cohesion within our units, and improved predictability for our Soldiers and their families.
- Transforming while waging war is exceptionally difficult, but we are on the right path.
- Success requires us to accelerate momentum
 - Stick with the priorities
 - → Adhere to the concept and outline of our plan